

# SKLG - Puerto Leguízamo - Caucaya

---

## Airport details

|             |                     |
|-------------|---------------------|
| State       | Putumayo            |
| Country     | Colombia            |
| Region      | SK                  |
| Elevation   | 573ft (175m)        |
| Timezone    | GMT -5              |
| Coordinates | -0.18228, -74.77077 |
| Type        | land                |
| ICAO code   | SKLG                |
| IATA code   | LQM                 |
| FAA code    | n/a                 |

## Runway info

|                |                |
|----------------|----------------|
| Runway 12 / 30 |                |
| length         | 1203m (3947ft) |
| bearing        | 118° / 298°    |
| width          | 25m (82ft)     |
| surface        | asphalt        |

## Communication

No airport communication available for SKLG

## Nearby beacons

| code | identifier               | dist | bearing | frequency |
|------|--------------------------|------|---------|-----------|
| PLG  | PUERTO LEGUIZAMO VOR/DME | 0.3  | 307.4°  | 112.80    |
| TPU  | TIPUTINI NDB             | 57.8 | 231.9°  | 375       |
| TQS  | TRES ESQUINAS VOR/DME    | 62   | 333.4°  | 114.20    |
| TQS  | TRES ESQUINAS NDB        | 62.3 | 333.3°  | 341       |

## Departure and arrival routes

|                     |         |
|---------------------|---------|
| Transition altitude | 18000ft |
| Transition level    | 19000ft |

| SID end points | distance | outbound direction |
|----------------|----------|--------------------|
| RW30           |          |                    |
| VAKI1A         | 28.5     | 347°               |

| STAR starting points | distance | inbound direction |
|----------------------|----------|-------------------|
|----------------------|----------|-------------------|

RW30

VAKI1B

28.5

167°

## Disclaimer

The information on this website is not for real aviation. Use this data with the X-Plane flight simulator only! Data taken with kind consent from X-Plane source code and data files. Content is subject to change without notice.

## To be used with X-Plane simulation only